



Dehissing...

CAM3/D: Dehiss-3

Dehiss-3 is an incarnation of CEDAR's famous 'subtractive' auto-dehiss algorithm that won an EQ Magazine 'Best Of Show' Award at the 97th AES Convention. It is optimised for relatively uncoloured and consistent hiss, and for broadband noises such as fan noise. Its simple and intuitive interface means that excellent results can be obtained quickly by users with few (or no) advanced audio engineering skills.



Why CEDAR Dehiss?

Traditional noise reduction methods are inadequate. Dual-ended processes require encoding and do nothing to remove noise already present in a signal. Low-pass filters remove as much wanted signal as noise. Dynamic filters pump, round off transients and dull the genuine signal. Gates remove no noise when open. Expanders pump, and multi-band expanders have poor separation filters, leading to loss of high frequencies, loss of ambience, and degradation of hard transients.

CEDAR's processes do none of these things, giving clean, clear sound with the minimum of unwanted side-effects or artefacts.

Dehissing demystified... Simple, quick, and very effective